

# Learning the physics of cyclone evolution using deep learning: application to synthetic cyclone track generation



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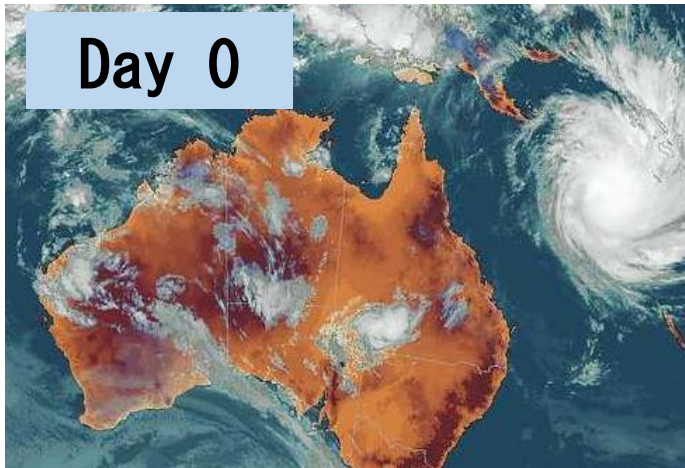
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(Photo courtesy of JCU)

# Predicting cyclone's trajectory



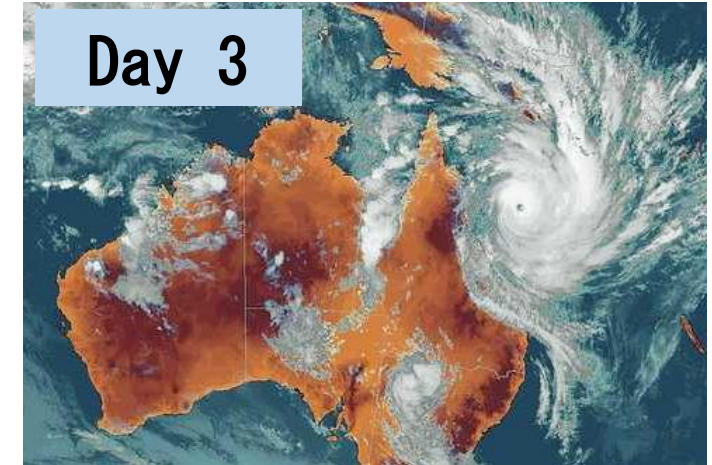
## Numerical Weather Prediction (Physics) Model

- Accurate 😊
- Expensive
- Slow 😞☐



## Statistical Deep Learning AI Model

- Cheap 😊
- Unphysical (often)
- Hard to train 😞 (not much data available)

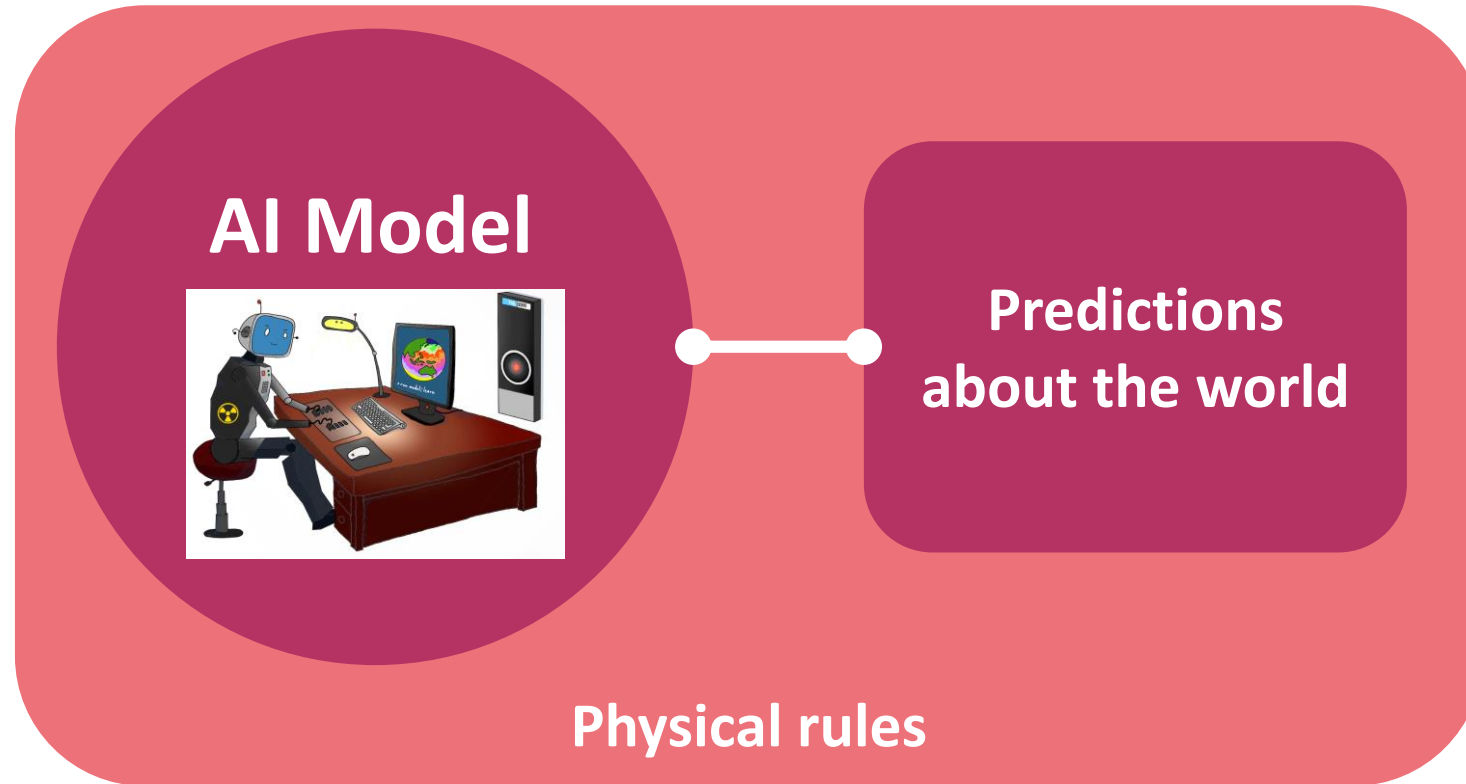


# How do we build an AI model?

AI models learn about the world via **data**.

Unfortunately, we have very little data.

(The largest cyclone database only contains **4000** examples [IBTrACS and ERA5, 1970-2021].)



We used a novel deep learning model (Koopman Autoencoders) that combines physics + AI methods

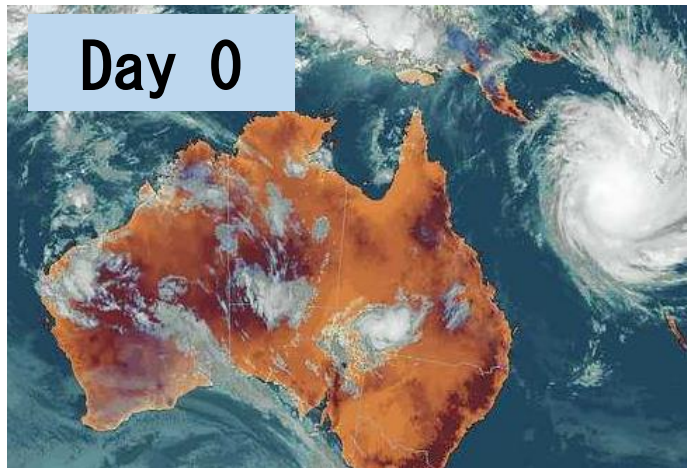
# Results

We found teaching the AI model about the physics improved accuracy for cyclone predictions (and also other scenarios!).

Physics-informed AI model improved cyclone windspeed prediction by **40%** after 24 hours and sea surface temperature prediction by up to **200%**

# Predicting cyclone's trajectory

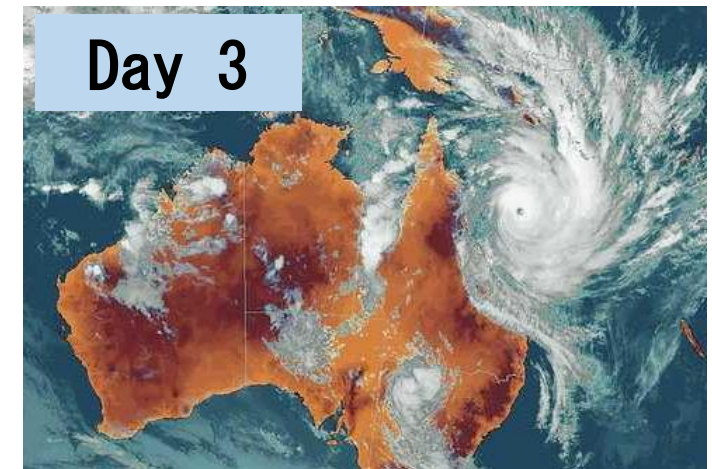
We can more accurately predict the movement of cyclones in new regimes.  
**How will a category 3 storm evolve south of Cairns?**



Statistical Physics-informed  
Deep Learning AI Model

Accurate 😊

Cheap 😊



## Using physical constraints + AI models

- Generate cheaply synthetic *but realistic* new cyclone trajectories
- Create large cyclone datasets that can be used to train novel/better models
- Leading to better preparation for future events

Thanks